

www.troop811.org

GENERAL INFORMATION

ABOUT TROOP 811

Troop 811 was founded on December 1, 1980 and chartered through St. Angela Merici Catholic Church. We belong to the Portola District in the Orange County Council.

TROOP WEBSITE

Our troop website is www.troop811.org. You will find forms, reference material, and a lot of information about outings on this website. You and your family can also follow us on Facebook and Instagram.

SCOUT MANAGER

Our troop uses an on-line tool called Scout Manager which tracks advancement, finances, as well as is our primary means of communication. Each Scout, as well as each parent, will receive a log-in account. Both Scouts and parents are asked to check Scout Manager on a regular basis to keep up to date with troop activities.

HUGO HALL

The Troop's storage unit is located behind the Rectory garage in the southwest corner of the St. Angela Merici Church grounds. It houses all of the Troop's supplies. The Troop 811 trailer is also located there.

TRAILER "THE NELSON NAVIGATOR"

The 7' x 14' trailer is found near Hugo hall. We use it to haul our troop gear to and from outings.

SCOUT SHOP

The Scout Shop is located at 1501 N. Raymond Avenue, Anaheim. Uniforms, merit badge books, and other Scout items are sold at the Scout Shop. The phone number is (714) 774-3270.

SCOUT ACCOUNT

Each Scout has an account with the Troop. Money he raises in our fundraisers is deposited into this account for the Scout to use to pay for scout events like campouts and scout camps. It <u>cannot</u> be used to pay for uniforms, gear, or personal effects.

The Patrol Method

Patrols are the building blocks of a Boy Scout troop. A patrol is a small group of boys who are similar in age, development, and interests. Working together as a team, patrol members share the responsibility for the patrol's success. They gain confidence by serving in positions of patrol leadership. All patrol members enjoy the friendship, sense of belonging, and achievements of the patrol and of each of its members.

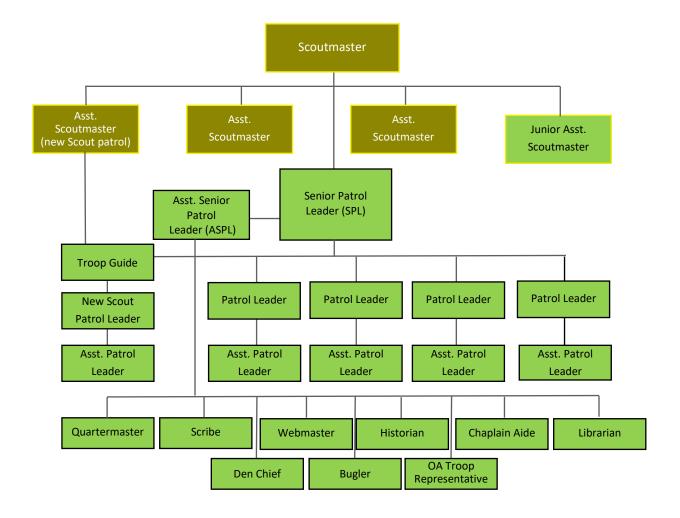
Each scout is assigned to a Patrol of 7-14 Scouts. Every 6 months, each patrol will elect a Patrol Leader who then chooses his Assistant Patrol Leader. The PL will be attending the monthly Patrol Leader's Council Meeting and the Annual Planning Meeting. APL attends in his absence. It is their responsibility to report that information back to the Scouts in their patrols either through direct contact at meetings or email.

New scouts that come into the troop form a New Scout Patrol and stay together between 6 and 12 months. After this time period, the scouts are integrated into existing patrols.

"The patrol method is not one method in which Scouting for boys can be carried on. It is the only method."

~Lord Baden-Powell, Scouting's Founder

YOUTH LEADERSHIP ORGANIZATION CHART



Scoutmaster

Steve Swanson

Assistant Scoutmasters

Dean Gialamas Mike Glasgow Andrew Hutcherson Jim Remley Peter Toller

Find our current leaders on our website at troop811.org/about/leadership/

PATROL LEADER'S COUNCIL

The PLC meets monthly under the guidance of the Scoutmaster, to plan and run troop program, meetings, and outings.

SENIOR PATROL LEADER

The Senior Patrol Leader is the youth leader elected by the members of the troop who serves the troop for 6 months. He is in charge of the troop meetings from beginning to end and sees to it that the meeting is run in an orderly and timely manner. He is in charge of the outings and leads the PLC (with guidance by the Scoutmaster). He also selects his two Assistant Senior Patrol Leaders who he assigns various projects.

ASSISTANT SENIOR PATROL LEADER

As the assistant, this youth leader takes the place when the SPL is absent. He helps train and encourages the troop quartermaster, scribe, Order of the Arrow representative, historian, librarian, and other youth leaders.

PATROL LEADER

This leader is elected by the members of his patrol every 6 months. He helps with patrol activities and represents the patrol in the PLC meetings. He appoints an assistant patrol leader to serve with him and to be responsible for his duties if he is absent.

TROOP GUIDE

He is a leader and "mentor" to the members of the new Scout patrol. He is usually an older scout of at least First Class rank who provides direction, coaching, and support as determined by the skill level and morale of the patrol leader and members of the new Scout patrol. He is provided guidance by the new patrol ASM's.

QUARTERMASTER

He is in charge of the supplies and equipment. He keeps a current inventory and sees that it is in good condition.

LIBRARIAN

He is in charge of our merit badge books and reference library. He tracks checkouts and returns, and keeps a current inventory of books.

SCRIBE

The Troop's secretary. He attends PLC meetings and keeps a logbook of discussions. He also keeps track of troop attendance.

ORDER OF THE ARROW REPRESENTATIVE

Serves as a link between the troop and the Order of the Arrow lodge. He promotes OA in the troop while encouraging year round and resident camp in the troop.

HISTORIAN

Collects pictures for the troop and presents slide show during Court of Honor.

WEBMASTER

Assists with keeping the website up to date.

CHAPLAIN AIDE

Assists Troop Chaplain in religious services for the troop. Leads prayer during meetings and outings.

DEN CHIEF

Meets with a Cub Scout Den and assists the Den Leader with guiding Scouts in their program.

JUNIOR ASSISTANT SCOUTMASTER

A Scout who is at least 16 years old, a Life or Eagle Scout, and is one who has shown outstanding leadership skills. These young men are chosen by the Scoutmaster and assist in providing support and supervision to other boy leaders in the troop.

All scouts who wish to be considered for these positions are required to complete the Youth Leadership Application

MEETINGS

TROOP MEETINGS

Troop meetings are held every Tuesday from 7:00 - 8:30 pm at the St. Angela Merici Parish Hall. Changes to location will be sent via Email, and updated on ScoutManager.

ATTENDANCE

Scouts may be dropped from the active roster if missed more than 50% of the troop meetings or attends less than four outings in a twelve-month period. Active attendance at troop meetings and outings is required for rank advancement. For Star through Eagle, active attendance is 50% of meetings and outings within the required period.

BEHAVIOR

Boy Scouting is a values-based program, and Scouts are expected to live to the standards of the Scout Oath and Scout Law. The Scoutmaster has the discretion to deal with any behavior problems, as outlined in the troop by-laws. Hazing and other forms of harassment are strictly prohibited.

UNIFORM

Class A uniforms are required at Tuesday Troop meetings, Courts of Honor, and travel to and from Troop outings. Class A uniforms included BSA shirt, BSA pants/shorts, BSA belt, BSA socks, Troop neckerchief and neckerchief slide. Scout cap is optional.

Class B uniforms can be worn during summertime Troop meetings from June-August. This is identical to the Class A uniform except a red Troop 811 T-shirt replaces the BSA shirt, neckerchief, and neckerchief slide.

NECKERCHIEF

Once a Scout recites the Scout Oath, Scout Promise, Scout Motto, Scout Slogan, and Outdoor Code, attends 3 troop meetings and 1 campout, they will receive their red Troop neckerchief. Scouts who have earned the First Class Rank will receive a red troop neckerchief with white piping. Those who earn Eagle wear the red neckerchief with Red, White, and Blue piping. Finally, those Scouts who have attended National Youth Leadership Training wear a red neckerchief with black piping.

BOY-RUN TROOP

Troop 811 is a boy-run troop, and the youth leaders serving on the Patrol Leader Council, under the guidance of the Scoutmaster, plan meetings, and outings.

WHAT TO BRING TO MEETINGS

Every Scout should bring their Scout handbook and a pen to every meeting. The Scoutmaster and/or Assistant Scoutmasters will be in attendance to review and sign off any requirements earned at home.

THEME

At the annual planning meeting, the PLC's designates a theme for each month. The patrol in charge for that month is responsible for the theme related activities at the Troop meetings. Outings, both major and minor, will try to encompass that theme.

EVENT SIGNUPS

Each and every Scout will need to RSVP for every event. This is done on-line on Scout Manager. A link to Scout Manager can be found on our website. Our events coordinator will also have a tablet available to login during a meeting if needed. It is the Scout's responsibility to check the Event Calendar and sign up on their own. It is also their responsibility to inform their parents that they want to participate. Once signed up, their spot is reserved.

All of these events will require that scouts have a BSA Activity Consent Form (i.e. permission slip) signed by their parents no later than the second Tuesday prior. All payments are also due at that time.

If the Scout is unable to participate, he MUST immediately change his RSVP on Scout Manager and inform the Activity Coordinator. If he does not attend and did not inform the Activity Coordinator, he will forfeit the money he has already paid or will be asked to pay for any food that was purchased for him.

ADVANCEMENT

ADVANCEMENT

Each scout is responsible for his own advancement. The Scoutmaster and Assistant Scoutmasters sign off requirements for the Tenderfoot, Second Class, and First Class ranks. Scouts may work on requirements for different ranks simultaneously, as long as prerequisites are met. For Star through Eagle ranks, the Scoutmaster, or delegate, signs off all requirements except merit badges earned. For merit badges earned, the Advancement Chairs signs off the requirements.

TRAIL TO FIRST CLASS

Scouts are strongly encouraged to attend the skills meeting on the first Sunday of each month at Hugo Hall. The Assistant Scout Masters and Troop Guides will be teaching skills that are outlined in the Scout Handbook for Scout, Tenderfoot, Second Class, and First Class Ranks.

RED BOOK

Each new Scout receives a Red Book upon entering the troop. Scouts are required to keep their Red Books updated, including outings, service hours, and leadership positions, not their parents. Scouts should also keep their Merit badge Blue Cards, Merit Badge Recognition Cards and rank advancement placards in this book. Scouts must bring their Red Book to the Scoutmaster Conference and Board of Review.

SCOUTMASTER'S CONFERENCE

The scoutmaster authorizes those who may test and pass the Scout on rank advancement. For all rank requirements, except for the ones pertaining to demonstrating scout spirit, scoutmaster conference, and boards of review, the scout is tested and passed by the scoutmaster, assistant scoutmasters, or Junior Assistant Scoutmasters.

Once a Scout has completed all of the requirements for a rank advancement, he (not his parents) should sign up for the Scoutmaster Conference. At this conference, the Scoutmaster will test the Scout's knowledge of rank requirements, provide counseling, review requirements for the next rank, and determine if the Scout is ready for the Board of Review.

BOARD OF REVIEW

Association with adults is a key component of Scouting, and the final requirement for each rank is a Board of Review. The Board consists of 3-4 troop adults, but may not include the Scoutmaster or Assistant Scoutmasters, and it is scheduled upon completion of the Scoutmaster Conference. The purpose of the Board of Review is not to retest a Scout, but rather to ensure that he has completed all the requirements, to determine the quality of his troop experience, and to encourage him to advance toward the next rank. **Scouts must wear their full Class A uniforms (Scout shirt, pants, belt, neckerchief, slide).** First Class rank and higher, the Scout **must wear their merit badge sash**. Scouts who are not dressed appropriately will be asked to reschedule. They must bring their Scout Handbook and Red Book. Upon successful completion of the board of review, the Scout brings his book and advancement form to the Advancement Coordinator for recording.

A Scout is encouraged to talk to the Scoutmaster or the Committee Chair to get the names of 4 adults who will sit on their Board of Review. The Scout will then contact the adults and schedule a time for the Board of Review.

COURT OF HONOR

The Troop holds two Courts of Honor a year. The Courts of Honor are in May and September. Families are strongly encouraged to attend to formally recognize our Scouts for their achievements during the half of the year.

MERIT BADGES

Earning Merit Badges gives the Scout self-confidence that comes from overcoming obstacles to achieve a goal. Through the Merit Badge program, a Scout also learns career skills, develops socially, and may develop physical skills and hobbies that provide for him a lifetime of healthful recreation.

An important aspects of the Merit Badge program is the "social skill" a boy will develop from having to contact an unknown adult (Merit Badge Counselor), set up an appointment, and meet with that person.

BLUE CARD

Before starting a merit badge, Scouts must get a blank blue card from the Advancement Coordinator. He then fills it out and asks the Scoutmaster to sign it. The Blue Card shows that the Scout has permission to begin the merit badge. The Scout should bring the Blue Card (with all required information filled out) to his first meeting with the merit badge counselor.

Upon completion of the merit badge, the 3 part Blue Card will be signed and two of the 3 segments will be returned to the Scout. The scout must present the completed Blue Card to the Scoutmaster for another signature. The he presents it to the Advancement Coordinator in order for the merit badge to be recorded, purchased, and presented to the scout at the next Court of Honor. At the Court of Honor, one segment and the badge will be given back to the Scout so he can put it in his Red Book

MERIT BADGES

There are over one hundred Merit Badges available to Scouts. Most of these are designed to introduce Scouts to a skill or hobby. Seventeen of these Merit Badges are designated as **Eagle-required**. A Scout must earn thirteen of these seventeen and a total of twenty-one Merit Badges to earn the rank of Eagle. A list of them is available on the Website.

To earn a Merit Badge:

- O The Scout **develops** an interest in the merit badge and may begin working on the requirements.
- O The Scout **discusses** his interest in the merit badge with his Scoutmaster.
- O The Scoutmaster **signs** a blue card and provides the Scout with at least one counselor contact.
- O The Scout **contacts** the counselor.
- O The counselor **considers** any work toward requirements completed prior to the initial discussion with the Scoutmaster.
- O The Scout, his buddy and the counselor meet (often several times)
- O The Scout **finishes** the requirements.
- O The counselor **approves** completion.
- O The Scout **returns** the signed blue card to his Scoutmaster who signs the applicant record section of the blue card.
- O The Scoutmaster **gives** the signed blue card back to the Scout.
- O The scout **turns** in the completed blue card to the Troop Advancement Chair who **reports** the merit badge to the council
- O The Scout **receives** his merit badge.

Note that the "parent" is not mention in the above process. It is the <u>Scout's</u> responsibility to initiate, and follow through on all of his advancement,

Various troops throughout the Orange County Council put on Merit Badge Days giving scouts a chance to earn both types of merit badges. Although we generally have no problem with the non-Eagle Required Merit Badge, Troop 811 recognizes that many Eagle Required Merit Badges put on by these troops fall short of our expectations, and blue cards will not be approved for earning these Eagle MBs on Merit Badge Days.

OUTINGS

CALENDAR OF EVENTS

The Troop Calendar is organized every November by the Scouts and the Troop Committee. Those dates are published in the website. The dates may change so please check the website. You may download the calendar through Scout Manager.

MAJOR AND MINOR OUTINGS

The outings will reflect the theme for that month. The PLC plans two outings a month. The Major Outing is typically an overnighter while a minor outing likely something simple as a day hike.

SIGN UP

Scouts are asked to read about upcoming activities through Scoutmanager and learn about them at Troop meetings. Scouts are asked to RSVP (with a Yes or No) for every outing. It is the Scout's responsibility to inform his parents of all of his responses. The last day to sign up for any outing (campout, hike, etc.) will be the <u>second Tuesday</u> prior to the event.

PERMISSION SLIPS

All Troop outings require a permission slip or BSA Activity Consent Form. These forms must be filled out and given to the Activities Coordinator by the <u>second Tuesday</u> prior to the event.

COST

The cost per event may vary depending on the cost of admission, food, and gas. Payment for any event will be due no later than the <u>second Tuesday</u> prior to the event. This will give those responsible for cooking enough time to plan and purchase food. If a scout signs up and does not inform the Activities Coordinator by the Second Tuesday prior to the event, he will forfeit the cost of the food.

COOKING MEALS

Scouts will be responsible for planning the menu, purchasing food, and preparing food for the outings. Patrol leaders may assign or scouts may volunteer depending on whether they require cooking for advancement. Before any food is purchased, the Scout must see the treasurer who will give him a check covering the cost of the food for his particular patrol. The goal here is for the Scout to work within a budget.

TROOP GEAR

The Troop provides most of the gear needed for the outings (tents, ground cover, lanterns, patrol boxes, gateways). The Scout must bring their own sleeping bag, clothing, mess kit, person gear, and backpacks (when required). A list of those essentials is on the website.

TENT MATES

Parents who are YPT trained are welcome to attend any outing. However, Scouts must sleep in a tent with another Scout, not with a parent.

ELECTRONICS

Scouts are NOT permitted to use cell phones or electronic devices during Scout meetings or while on activities in such a way that it interferes with the activity program. Use of cell phones or electronic devices is allowed as a privilege when they do not interfere with scouting activities or with the safety or the rights of others. If parents or guardians need to contact their Scouts, they can call the cell phone of the adult leader in charge.

LEAVE NO TRACE

In all of our outings we actively practice the 7 principles of Leave No Trace. All scouts are required to bring their own mess kits with them at campouts.

FUNDRAISERS

PANCAKE BREAKFAST AND SPAGHETTI DINNER

These are our biggest fundraisers for the year. The money we raise goes into supporting the program the boys want to run and to raise money for the Scouts to go to camp. All Scouts are expected to participate unless excused by the Scoutmaster. Pancake Breakfast occurs in February/March and the Spaghetti Dinner in October. Both events will take place at St. Angela Merici Parish Hall.

Scouts have three main responsibilities. The first is to sell Tickets. 4-6 weeks before the event, Scouts will receive 5 tickets to sell. If they need more, the Scout will ask the Fundraiser Committee for them. Each scout <u>MUST</u> sell a minimum of <u>\$60</u> worth of tickets otherwise they will be asked to pay \$60 to the Troop directly. Once a scout sells his minimum, he will receive 50% of every sale he makes (i.e. \$60 in sales = \$30 in scout account). This will go into his scout account.

The second is to assist in the set up and take down of the hall before and after the event. This includes table and chair placement, decorations, and clean up.

The third, is to help serve all of our guests. This includes busing tables, serving guests their food, supplying drinks and dessert. Scouts will be monitored closely by the Scoutmaster, Assistant Scoutmaster, and Senior Patrol Leader to assure that no single scout carries all the workload. This is a shared effort among all scouts and as such, each must share the responsibility. The SPL will make the final assignments.

At no time, during these two events will electronic devices and cell phones be used. We require all scouts and parents help with each fundraiser. Adult roles will be posted for you to sign up.

SERVICE

"Do a good turn daily". The Scout Slogan should be on the forefront of every Scout's mind, every day. As a troop, we will have many opportunities to provide service and good turns to others. Scouts are expected to participate in troop service projects as well as their own service projects. Scouts will complete some of these service hours for rank requirements, but most of them will be completed for no other reason but to do a good turn. This is building character. Scouts will be responsible to complete and turn in a Service Hours form for each service he participates in.

E.D.G.E. METHOD

The EDGE Method is a simple 4 step training tool that helps Scouts learn and retain skills. It emphasizes the importance of "learning by doing". Although it is a requirement for Tenderfoot and Life ranks, Scouts find that they do this every day.

THE FOUR STEPS:

Explain Demonstrate Guide Enable

EXPLAIN: First explain what you will be doing. Tell the steps involved. Visual aids might be helpful for this step. Use questions to gauge understanding

DEMONSTRATE: Show how to do the skill. Demonstrate the steps using the actual materials. Describe what you are doing.

<u>GUIDE:</u> Let them practice the skill. Guide and coach as they try to do it themselves. This step will take the most time.

ENABLE: Let them do the skill themselves without any intervention.

GLOSSARY

ASSISTANT SCOUTMASTER (ASM)	Adult leaders who help the Scoutmaster. They can also sign off achievements in your Scout handbook.
COURT OF HONOR	A bi-annual event held to distribute awards to Scouts and to congratulate them on their efforts.
<u>Committee</u>	The troop committee consists of adults that have completed an application and dedicate their time to help support the troop's program. It includes the Advancement Coordinator, the Activities Coordinator, the Treasurer, as well as many other parents helping out when they can.
HUGO HALL	Troop 811's storage container and gathering spot located in the southwest corner of the Church's property.
JR. ASSISTANT SCOUTMASTER (JASM)	A Scout, selected by the Scoutmaster, who is at least 16 years old, Life rank, and has shown exemplary leadership skills. This position works with adult ASMs to help guide other youth leaders.
<u>Merit Badge</u>	Merit badges are awards earned based on activities within an area of study by completing a list of requirements. The purpose of the merit badge program is to allow Scouts to examine subjects of interest to determine if they would like to further pursue them as a vocation. They are required for the ranks of Star, Life, and Eagle.
<u>NYLT</u>	National Youth Leadership Training, a week-long training course for boys aged 13 and older where they learn leadership and team building skills.
ORDER OF THE ARROW (OA)	OA is a society within the BSA for older boys that have shown leadership. Boys are elected into the organization, which meets separately from the troop.
PATROL LEADER (PL)	The elected youth leader in charge of your patrol. He is the first person you should ask if you have any questions.
PATROL LEADER COUNCIL (PLC)	Youth leaders that meet monthly to plan the program.
Scout Manager	This is an internet based service that scouts and families can log into from anywhere. It tracks badges earned, awards given, and advancement achieved along with the ability to communicate with anyone in the Troop. You may receive your login and password by emailing ASM Mr. Remley at jim@remley.com.
<u>Scoutmaster</u>	The adult leader who works with your SPL to deliver the program. He will give you your Scoutmaster conference and answer questions that your PL and SPL were unable to answer.
SENIOR PATROL LEADER (SPL)	The SPL is the elected leader in charge of the entire troop. He runs all the meetings and should be able to answer most of the questions that your Patrol Leader could not. The Assistant Senior Patrol Leader (ASPL) helps the SPL guide the troop.
YOUTH PROTECTION TRAINING (YPT)	An on-line training course required for all leaders and any parent that wishes to attend an outing. This must be renewed every two years.

OUTING RECORD

Date	Outing	Type (C)amp (H)ike	Number of Nights / Miles

SERVICE HOURS RECORD

Date	Service Project	Number of hours	SM Initials

LEADERSHIP POSITION RECORD

Leadership Position Held	Date Served: From - To